





2 Describe (briefly) what each of the three things are responsible for, or how they behave.

- A The EJB object is the bodyguard for the bean... it intercepts the calls coming from the client and passes the request to the Container.
- **B** The Container services are the things you're paying for... the reason you're using EJB in the first place transactions, security, persistence, etc.
- **c** The bean has the real business logic. It has the actual functionality (method code) to do whatever it is this remote service is supposed to do (track your shopping cart, do a big calculate, update a customer's address, etc.





Know your bean types.

Look at the problem description on the left, and put a check mark for the bean type that would best fit the problem. There isn't one perfect right answer for these... you might decide that one bean type will work if you approach it one way, but another bean will work if you solve the problem in a different way.

·	Entity	Message-driven	Session bean (circle stateless, stateful, or both)	
Booking a ticket for a rock concert		probably	stateful because it might have to ask you	
A bank account		several q	uestions in order to complete the process stateful stateless	
Searching a product database			stateful stateless	
Dating service match-ups			stateful stateless	
Receiving submitted expense reports, and sending them out for approval			stateful stateless	
Online expert diagnosis—you describe a symptom and the system helps you deter-			stateful) stateless	
The books in a library			stateful stateless	

Sharpen your pencil This sharpen gets you on the one most common mistake EJB developers make. So don't skip it!

Based on this scenario, draw the classes below into the appropriate slot for whether they must be on the client, server, or both (you can reuse a class). The picture is simplified, so you aren't seeing all of the players involved.



the Dog class has to be on the Server as well as the client, because it must be deserialized when it gets to the server. Both the client and server need the interface (client won't even compile without the interface), but only the server needs the actual DogTrainerImpl (the thing that does the remote work on the server). The client needs the stub class, obviously, but the server usually will too, for plain old RMI, because it's the server that delivers the stub object to the client initially. (This isn't always true for RMI and EJB, but for now we'll pretend that it is.)



Home stub but wants

to invoke a business

method on a bean.

EJB Lifecycle:

Client has only a

In the scenario below, assume the client has previously done a JNDI lookup and gotten back a stub to the Remote Home object.

Everything in the picture is what happens AFTER the client has the Home stub and now wants to get a reference to an EJBObject and ultimately call a business method on the bean.

Number the arrows (using the boxes over the arrows) in the order in which they occur. These arrows aren't necessarily direct method calls (although they might be), but rather arrows pointing to the next THING that happens. Tell a story for what happens at each arrow. There might be more than one right answer, depending on how you tell the story. Some arrows are missing; you can add them if you want, or, just assume some things are happening that you don't have arrows for.

Relax and take your time.

If you get stuck, flip back through the previous pages and study the diagrams.



- 1. client calls create() on the Home stub
- 2. The stub tells the Home that the client wants to "create" a bean
- 3. Home object interacts with the Container services (or you can think of the Home AS the Container)
- 4. EJB object is created for the bean
- 5 The bean is created (note: steps 4 and 5 can be in a different order depending on the bean type...)
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- 6. Home returns the EJB object stub to the Home stub.
- 7. The stub is returned to the client
- 8. Client calls a business method on the EJB object stub
- Stub contacts the EJB object with information about the method call (including any args)
- 10. Container services kick in...
- 11. Method call goes to the bean



Organize your beans

Finish the table by putting in a checkmark (even better if you add notes) in the boxes corresponding to the labels that apply to that bean type. We've done one of the boxes for you. If you get stuck, go back through the previous two chapters. You might have to make your best guess on a few things. That's OK— you'll have it all worked out way before the end of the book. We believe in you. You can do it. [cue theme song from "Rocky"]

	Stateless Session Beans	Stateful Session Beans	Entity Beans	Message-driven Beans
Uses a pool	Yes. Since they don't keep any client-specific data, you don't need one per each client.	Nope. Stateful beans never have a pool.	Yes. When an entity bean is not *being* a specific entity (row from DB), it stays in the pool	Yes. They're a lot like stateless session beans. Any bean of a particular type is the same as any other.
Multiple clients can have a reference to the same bean	No although one bean can service multiple clients, but only one at a time.	Never! Would you want someone putting their shoes in YOUR shopping cart?	Yes there can be multiple clients accessing the same entity (like Fred #24)	Not applicable message-driven beans don't have actual *clients*
Guaranteed to survive a container crash	No although it's easy for the client to re-establish one that's identical to the one they had before the crash.	No You *might* have a vendor that provides this, but don't count on it.	Yes! The bean instance itself doesn't survive, but the underlying entity does.	No.
Has a client view	Yes	Yes		No.
Allows asynchronous communication	No.	No.	No.	Yes
Represents a process	Yes	Yes	No.	Yes
Represents a "thing" in an underly- ing persistent store (like a database)	No.	No.	Yes	No.

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Let's take another look at the complete client code

```
import javax.naming.*;
                               A bunch of imports, we'll look
at each one individually at the
bottom of the page
import java.rmi.*;
import javax.rmi.*;
import headfirst.*;
import javax.ejb.*;
public class AdviceClient {
   public static void main(String[] args) {
                                                InitialContext is our entry point into the
       new AdviceClient().go();
                                               · JNDI naming service, where we do the lookup
on the name "Advisor"
    }
   public void go() {
       try {
                                                                           What is TH/S??? Why not
-just a plain old cast?
           Context ic = new InitialContext();
           Object o = ic.lookup("Advisor");
           AdviceHome home = (AdviceHome) PortableRemoteObject.narrow(o, AdviceHome.class);
           Advice advisor = home.create(); Call create on the home to get us what we REALLY want - the component interface.
           System.out.println(advisor.getAdvice());
                                                           The point of everything! To call a business
         } catch (RemoteException rex) {
               rex.printStackTrace();
                                                           method on the bean (via the EJBObject stub)
          catch (CreateException cex) {
               cex.printStackTrace();
                                                 Not a good way to handle (or
         } catch (Exception ex) {
                                                 rather, NOT handle) exceptions
               ex.printStackTrace();
                                                  here ... but we want to show some
         }
                                                  of the checked exceptions...
    }
}
```



Match the class name with the package it's from. You can use the same package name more than once.

If you're not sure, make your best guess.





Based on the rules for session bean home interfaces, which statements are true about this interface:



You MUST be able to look at code and infer a lot about it.

The exam expects you to look at client, interface, or bean code, and make inferences about things you don't see. You MUST know all of the rules for home and component interfaces. And there's more...

Sharpen your pencil
Based on what you now know about the difference between local and Remote client interfaces, decide if the following statements are true or false. You'll have to make some inferences and smart guesses for some of them.
Select all that are true:
The only way to remove a local session bean is through the component interface because session beans don't have a
Entity beans can be removed through a local home interface a local home takes a primary key
If you see an isIdentical() call, this must be a local bean Handles always means Remote!! They aren't
If you see a getHandle() call, this must be a Remote bean needed for local clients
If the client is catching a RemoteException on a home method, the bean's home interface must extend EJBLocalHome RemoteException is REQUIRED
If the client is not handling a RemoteException on a business method, the bean's component interface must extend EJBObject.
If you see a call to getEJBMetaData(), the bean's component EJBMetaData is just for Remote clients interface must extend EJBLocalObject.
If you do a JNDI lookup on a local home, you must narrow the object returned from JNDI Norrowing is just for Remote stubs.
There are three methods in the EJBLocalObject interface Turn back to page 154 to see the interfaces
There are two methods in the EJBLocalHome interface